It’s all a Simulation - Duck Hunt

Infinite Proposal

Duck Hunt’s role centers on comic relief, unpredictability, and quietly effective support, providing balance to the darker tone of the simulation.

From his introduction alongside Daisy in Sarasaland, Duck Hunt establishes a unique presence defined by silent, expressive humor and mysterious behavior. His actions often seem random or unorthodox, creating comedy through timing and physicality rather than dialogue. This lightens the atmosphere and offers moments of relief amid the high-stakes conflict.

Despite appearing incompetent—particularly with his chaotic use of explosive cans—Duck Hunt proves surprisingly effective. During the battle against Tatanga, one of his seemingly careless setups leads to an accidental yet decisive victory when a Wild Gunman shot triggers a chain reaction that defeats the enemy. This moment reinforces the idea that his unpredictability is not a weakness, but an unconventional strength.

Beyond humor, Duck Hunt serves as a capable ally. His technical abilities and erratic fighting style complement Daisy’s more direct approach, making him a valuable partner in liberating Sarasaland. His willingness to engage in battle alongside stronger, more traditionally heroic figures highlights his understated courage.

By the final hour, Duck Hunt is chosen to participate in the ultimate confrontation against Master Hand and the remaining forces of evil. His inclusion signifies that, despite his comedic nature, he is recognized as a legitimate and impactful contributor. In the end, he stands alongside the other heroes as the universe is restored, having played a meaningful role in both morale and victory.